Primary Scho					
Enjoy		Mary Tavy and Brentor Primary School			
Learn	<u> </u>	Progression in Art and Design			
Succeed		Making			
	Key Stage 1	Lower Key Stage 2	Upper Key Stage 2		
Drawing	Exploring mark making Using 2D mathematical shapes to draw Experimenting with line Exploring drawing techniques Applying tone to create form Developing skill and control with art materials including blending pastels.	Identifying and representing subject matter Using geometry and tonal shading Drawing from observation Drawing with charcoal Creating geometric and mathematical drawings Still life drawing with tone	Drawing from observation Drawing using the continuous line method Using 2D drawings to develop ideas for 3D work Drawing from different perspectives Creating detailed drawings Drawing using mathematical processes Creating detailed portraits chiaroscuro techniques Developing the continuous line technique Drawing for expression Sketching methods Still life using charcoal Drawing using a negative medium, identifying areas of light and dark		
Colour	Mixing primary colours to create secondary colours Mixing, refining and applying more sophisticated colours	Making own paint from natural pigments • Creating tints and shades	Developing colour mixing and tonal shading with colour Painting in an impressionist style		
Painting	Improving painting skills, developing skill and control when painting	Developing ability to control the tonal quality of paint Developing technical mastery of painting skills Use a range of different strokes and shades	Further improving skill and control when painting Creating tonal paintings		
Materials	Using a range of materials and printmaking techniques Creating textured pieces Using a range of materials to design and make products	Using a range of methods and materials to create puppets Making art from recycled materials Printing using different materials Learning how to present and display works of art	Using recycled materials within mixed media art Selecting materials for a given purpose Creating photomontages, focussing on composition Using polyprint tiles to create repeating printed patterns Creating digital art using photography to create abstract and self portrait pieces		
Craft	Clay etching 2D Printing Craft Weaving Using 3D clay to create 2D printed patterns and sculptura forms	Weaving using paper and other materials Tie dying Sewing IShowing creativity in their choice of materials and composition Creating sculptures	Expressing an idea or emotion through 3D clay sculpture Creating 3D sculptural forms from a purpose		

Generating ideas				
Key Stage 1		Lower Key Stage 2	Upper Key Stage 2	
Sketch books	Teacher led idea modelling through discussion Sketchbooks may be used voluntarily to record thoughts and ideas and experiment with materials Teacher led idea modelling through discussion and sketching Sketchbooks may be used voluntarily to record thoughts and ideas, develop skills and experiment with materials	Using sketchbooks to generate ideas and observations Expressing thoughts and observations in sketchbooks Making records of experiments with various materials Using sketchbooks for planning and refining ideas Recording ideas for materials and composition Developing skill and technique using various media in sketchbooks	 Working collaboratively to explore ideas for meeting a design brief Developing and discuss ideas through sketches Enhancing knowledge of skill and technique using various media in sketchbooks Developing and discuss ideas through sketches Make personal investigations of interests and record observations in sketchbooks Record experiments with various media and try out techniques and processes in sketchbooks before applying them 	
Inspiration from others	Generating original ideas by looking at other artists' work Developing original artwork from other sources Studying natural forms in the world around them and relating it to their own artwork	Expressing original thoughts and ideas about the art of others Using literary sources to convey ideas through art	Using the work of artists' to explore own ideas Expressing ideas and feelings about familiar products Learning ways that artists represent their ideas through painting Developing personal, imaginative responses to a theme	
Creating original art work	Exploring ideas through practical activities Creating original patterns and designs Working instinctively with clay to create unique designs Representing themselves through art Creating art on themes of personal interest	Representing themselves and their family through their art Controlling materials to achieve a desired effect Expressing thoughts and feelings through tactile creation of own work Manipulating composition and materials to achieve a desired effect Representing ideas from multiple viewpoints and perspectives	Designing new architectural forms to satisfy their own ideas and intentions Designing and inventing new products Linking artwork to literary sources • Creating ideas for inventions for a purpose Expressing ideas about art through messages, graphics, text and images Producing personal interpretations of cherished objects Expressing their own ideas and feelings through pattern Creating imaginative and expressive 3D forms to convey meaning	

Formal elements				
Key Stage 1		Lower Key Stage 2	Upper Key Stage 2	
Colour	Learning the names of the primary colours and that they can be mixed to make secondary colours Creating and describing different shades of one colour using paint Choosing and justifying appropriate colours to reflect a theme and purpose Developing their knowledge of mixing primary colours to create secondary colours (paint and pastels) Describing their use of colour to achieve a specified intention	Experimenting with and discussing the pigments in natural products to make different coloured paints Increasing awareness of manipulating paint to achieve more accurate colours and shades Articulating their understanding of application of colour to paint sculptural forms Analysing and describing the use of colour within artists' work Manipulating colour and pattern to create prints Describing how great artists mixed and applied paint	Defining and using more complex colours electing and mixing colours to depict own thoughts, feelings and intentions Selecting colours to accurately reflect objects in a still life composition Expressing feelings, emotions and events through colour mixing Recreating colours used by impressionist painters	
Form and space	Learning about form and space through 3D sculptures inspired by nature and animals Developing language and understanding of form and space through whole class sculpture Extending their ability to articulate 3D form and space through practical activities. Creating 3D drawings	Developing ability to describe and model form in 3D using a range of materials. Analysing and describing the use of form within artists' work Further extending their ability to describe and model form and space in 3D using a range of materials.	Make progress in their ability to describe and model form and space in 3D using a range of materials. Conveying, expressing and articulating a message or emotion through 3D sculpture Analysing and evaluating an artists' use of form	
Line	Using and expressing line to represent a landscape and water earning the vocabulary to describe different types of lines: vertical, horizontal, crosshatched, wavy Experimenting with line Creating portraits by controlling and defining their use of line for expression. Drawing lines with increased skill, awareness and control	Expressing line in different ways to express geometric and organic forms Analysing and describing the use of line within artists' work Using knowledge of lines of symmetry to help draw accurate shapes	Extending and expressing drawings using a developing understanding of line Articulating their deepening knowledge of line to create portraits Developing continuous line drawing, developing control, expression, shape, form and detail Adapting the techniques of other artists to create abstract drawing	
Pattern	Understanding patterns in nature from observation Making patterns in a range of materials to develop their understanding Designing and creating own patterns Creating a pattern of their choosing Identifying and relating manmade and natural repeating patterns Learning a range of techniques to express their knowledge of repeating and nonrepeating pattern	Constructing patterns through craft methods to further their knowledge and understanding Analysing and describing the use of pattern within artists' work Creating original outcomes through the use of colour and pattern, using geometric, repeating and symmetrical patterns	Constructing images through various methods to further their knowledge and understanding Using knowledge and understanding of patterns to represent feelings and emotions Extending and articulating their knowledge of pattern from multiple sources to create sophisticated original artwork	
Shape	Creating abstract compositions using various shapes Identifying, making and describing their use of shape for print Composing geometric designs by adapting and synthesising the work of others	Identifying 2D shapes within images and objects dentifying, drawing and labelling simple shapes found in everyday objects Creating and forming shapes from 3D materials Analysing and describing the use of shape within artists' work Expressing geometric compositions using mathematical shapes	Composing original designs by adapting and synthesising the work of others Analysing and evaluating an artists' use of shape Sketching the key shapes objects from different angles when drawing still life Imitating the techniques of other artists, they use simplified shapes and lines to create more abstract drawings	

Texture	Selecting, describing and using appropriate materials to create different textures Identifying and describing different textures Selecting and using appropriate materials to create textures	Analysing and describing the use of texture within artists' work Using a range of materials to express more complex textures	Developing knowledge and understanding of texture through practical making activities Understand how artists manipulate materials to create texture in a range of artwork.
Tone	Learning that tone refers to the lightness or darkness of something Developing understanding of use of different tints and shades to create simple tone in their work Experimenting with pencils to create more complex tones - learning that different ways of holding a pencil affects the tone created Using tone to create 3D form when drawing	Applying and blending charcoal to create more sophisticated areas of tone Learning and applying four simple rules of shading Developing skill and control when using tone. Analysing and describing the use of tone within artists' work Using a variety of tones to achieve different effects Understanding of tone to create a 3D effect	Developing an increasing sophistication in the use of tone to describe objects when drawing from observation Analysing and evaluating an artists' use of tone Deliberately manipulating tone to portray emotions - using 'halo' and 'chiaroscuro' techniques Increasing awareness of how to use tone to describe light and shade, contrast and shadow

Knowledge of artists			
Key Stage 1	Lower Key Stage 2	Upper Key Stage 2	
Beatrix Mllhazes	Discussing and analysing Mother's Day by Carl Giles, before	Using architect Friedensreich Hundertwasser's work as	
Understanding that abstract art uses shapes and colours	using the piece as inspiration for their own cartoon style	inspiration for their own house designs	
and experimenting with composition	drawings to represent their family		
		Analysing the messages within Banksy's Clacton Pigeon Mura	
Bridget Riley Experimenting with line drawing	Luz Perez Ojeda's lenticular prints as inspirations for creating		
Exploring David Hockney and Vija Celminss' use of	optical illusion portraits	Creating symmetrical, abstract prints in the style of Andy	
materials to represent water		Warhol's Rorschach	
	Diego Velázquez's painting Old Woman Cooking Eggs to		
Exploring Jasper Johns' use of colour	illustrate tints and shades of colour	Developing the ability to read a picture with empathy throu	
		the analysis of John Singer Sargent's picture Gassed	
Comparing Wassily Kandinsky, Renata Bernal and Ilya	Using Barbara Hepworth's work as inspiration for soap		
Bolotowsky's use of shapes within their works	sculpture	Developing ideas for 3D work through 2D drawings, followir	
		methods used by Magdalene Odundo	
Exploring composition for still life drawing through the	Learning about the life and work of Paul Cézanne and how he		
work of Giorgio Morandi		Researching and adopting the style of the impressionist	
	painting style	painters, inspired by the work of Claude Monet	
Exploring the stories behind seaside inspired pieces by			
Pierre Auguste Renoir, Joaquín Sorolla and Peder Severin	Exploring composition for still life drawing through the work of		
Krøyer	Giorgio Morandi	William Morris	
Vincent Van Gogh > creating a textured collage for his	Analysing the formal elements of David Hockney's painting My		
painting Fishing Boats on the Beach at Les Saintes-Maries-	Parents before reenacting the scene depicted	looking at what the scene depicts and the formal elements	
de la mer		the piece	
	Exploring the formal elements of Paula Rego's The		
Recreating Louise Bourgeois's giant spider sculpture,	Dance	Learning how to represent emotion through art using the	
Maman	Analysing Edward Hopper's A Table for Ladies, pupils create a	work of artist Kathe Kollwitz as an example	
In a single built a supply of Mary Function with the supply of the	role-play of the piece from a different perspective	Surlaine and the in Dable Discover, Commission	
Inspired by the work of Max Ernst, pupils learn the	Evaluring Distor Drugghol's painting, Children's Comes hafers	Exploring symbolism and tone in Pablo Picasso's, Guernica	
technique 'frottage' (taking a rubbings from uneven	Exploring Pieter Brueghel's painting, Children's Games before		
surfaces)	recreating it as a photo collage, with a modern twist	Learning about photomontage through the work of Hannal	
Furthering and varianting Ed Duschs's use of sheding and	Analysing abother to at through the yearly of Figure Dee Creating	Hoch, Peter Kennard and Jerry Uelsmann	
Exploring and replicating Ed Ruscha's use of shading and	Analysing abstract art through the work of Fiona Rae Creating collages in the style of Giuseppe Arcimboldo	Light art to communicate meaning in the style of large	
tone to create a 3D look	conages in the style of Gluseppe Arcimboldo	Using art to communicate meaning in the style of Jenny	
Using Nancy McCrockov's mural Suite in Plack White and	Evaluring the work of Sekari Devales Compand creating work	Holzer's truisms	
	Exploring the work of Sokari Douglas Camp and creating word	Analysing the work of Edward Weston, children observe the abstract-looking images created through macro photograph	
Grey to explore and develop the skill of shading	sculpture	before creating their own in a similar style	
Recreating Clarice Cliff's Circle Tree plate design	Exploring the work of El Anatsui and creating sculpture in the	before creating their own in a similar style	
Using Damien Hirst's Cornucopia as inspiration for drawing		Examining Edvard Munch's The Scream, looking specifically	
Using Damien Hirst's Cornucopia as inspiration for drawing	same style - using recycled		
Analysing the work of Julian Onic and creating pertraits in		mood and expression	
Analysing the work of Julian Opie and creating portraits in		Using Paul Cezanne's Still Life with Apples, Jaromir Funke's	
his style Using the work of Edwina Bridgeman as inspiration for		Composition - glass and ball and Ben Nicholson's 1946 (still	
		life) as inspiration for still life composition	
creating clothes peg figures and evaluating her work			
Creating a giant piece of mixed media work in a pop art		Using Paul Cezanne's Still Life with Apples, to develop abilit	
style inspired by Roy Lichtenstein		to add colour effectively to still life	

	Evaluation		
Key Stage 1		Lower Key Stage 2	Upper Key Stage 2
Recognising and describin own and the work of othe they think about the work When looking at creative preferences and giving so using some basic language elements)	ers Describing what imp c of others Dis- work, expressing clear lang me reasons for these Usir e of art (formal how Bui	eflecting on preferences about their work in order to prove it scussing art using an increasingly sophisticated use of guage (formal elements) ing their own and other's opinions of their work to identify w to improve ilding a more complex vocabulary when discussing art rmal elements)	Regularly analysing and reflecting on their progress taking account of intentions and opinions Developing a greater understanding of vocabulary when discussing their own and the work of others Giving reasoned evaluations of both their own and others' work which takes account of the starting points, intentions and context behind the work Using the language of art with greater sophistication to discuss art
		Vocabulary	
Formal elementsAbstract, composition, mooptical illusion photorealiscolours, secondary colourTessellation, repeating parubbing, frottage, 3d drawpopart.Art and Design skills2d and 3d shapes, abstractdrawing mediums, narratitudor style house, air dryiconcentric circles, repeatisketch, slip, tone,Landscapes using differenFigurative horizon, line, inlandscape, post impressioshading, tonesHuman formChoreograph, collaboraticmixed media, sculpture, stSculpture and collageBronze contemporary, etcpattern, sculpture, symmetBlend, cartoon, colour waillustrator,	odern art, op art, sm, pop art, primaryFacism, pop art, primarytem's shapeChattern, overprinting, ving, dad surrealismArt.ct, contemporary, ive, printing, shade, ng clay, ceramics, ing pattern, score, npressionism, onism, representation,Preltherefue boa desi pontrait, symbolism.Abson, contemporary, elf portrait, symbolism.Comching, land art, mettalic, etrical, textile,Secul	rerior designer, intersectional points, loom, card frame, mood ard, personality, running stitch, synthetic materials, textile signer, warp, wax resist, weave, waft. <u>llpture</u> mposition, contrast, crochet, geometric patterns, maracas, tical effect, percussion, instruments, pitch, quaver, recycle, etch, upcycle, wax resist,	Formal ElementAbstract, amphitheatre, ancient , architect, composition, cryptic, legacy, monoprint, ornate, pattern, plaque, representation, shading, sketch, stadium, temple, symbolism,Art and Design skillAnalytical, observational drawing, annotation, collage, computer aided design, continuous line drawing, exploded-diagram, invention, portrait, prototype, Herringbone, milliner, mindfulness, pattern, polyprint tile, protype, realism, symbolism, zentangle patternMake my voice heard, Abstract, chiaroscuro, composition, figurative, graffiti art, parallel lines, serif, symbolism, tagPhotography Composition, crop, digital expression, lens, macro, photography, self portrait, technique, truismEvery picture tells a story Abstract, anonymous, Brexit, emojis, immigration, mural, pictograms, racism, street art, symmetrical.Design for a purpose Client, collaboration, design brief, font, heraldry, logo, pitch, presentation, prototype, sketch, slogan, soundbite, template, urban, unique selling point, Still life Greyscale hue, negative image, sketching, still life, underpainting